

VIC 2203C

Video Compositing and Motion Graphics 2 3 credits

GENERAL INFORMATION		
Course Prefix/Number: VIC 2203C	Course Title: Video Compositing and Motion Graphics 2	
Number of Credits: 3		
Degree Type	\square B.A. \square B.S. \square B.A.S \boxtimes A.A. \boxtimes A.S. \square A.A.S. \square C.C.C. \square A.T.C. \square V.C.C	
Date Submitted: 04/12/2007	Effective Year/Term: 2007/1	
This course is an intermediate course in visual effects for film and television. The student will learn intermediate level techniques of still and motion graphic design in visual effect compositing for film and video using Photoshop and After Effects. Prerequisite: VIC 1202C with a grade of "C" or better. Laboratory fee.		
Prerequisite(s): VIC 1202C	Corequisite(s):	

Competency 1: Students will compose still graphics for video programs by:

- Integrating the text and character tools from Photoshop and After Effects
- Adhering to the video post-production standards of aspect ratio and resolution
- Creating custom backgrounds for full-screen graphics

Competency 2: Students will compose motion graphics for video programs by:

- Manipulating transform properties through keyframes
- Applying animation presets
- Using animators to change text properties over time
- · Creating text graphics in Photoshop and animating them in After Effects using keyframes

Competency 3: Students will combine diverse video and graphic sources by:

- Applying and manipulating multiple layers in the timeline to create a composite whole
- Integrating various blending modes
- Identifying and modifying the various kinds of chroma-keys
- Defining, combining and applying masks to the images in the composition

Competency 4: Students will track the motion of an effect by:

- Identifying areas in the frame that will allow proper motion tracking
- Identifying the different types of motion trackers
- Applying a motion tracker to a layer that has moving elements
- Applying a motion tracker to a special effect of a moving element in a video clip

Revision Date:	
Approved By Academic Dean Date:	Reviewed By Director of Academic Programs Date:

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Competency 5: Students will create visual effects by:

- Applying special effects
- Identifying, comparing and using different types of effects
- Combining effects through nesting
- Integrating blending modes
- Applying and manipulating the clone tool

Competency 6: Students will alter the speed of video clips by:

- Using time remapping
- Modifying the playback speed percentage in the timeline

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